VIRTUAL TEAMS

"Moving Work to People"

USACE Campaign Team #4

Co-chair - Dr. Susan Duncan, Director, CEHR

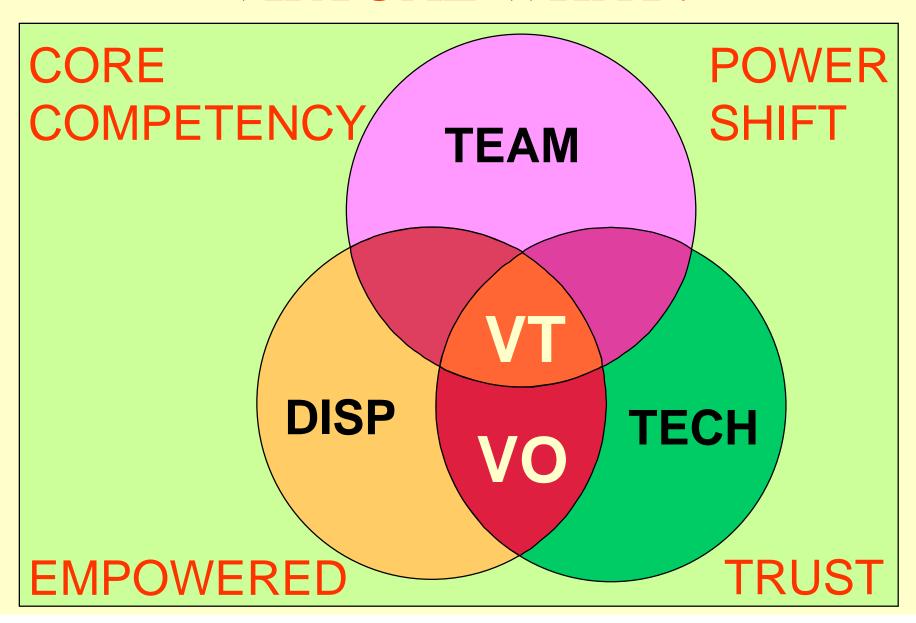
Co-chair - COL Donald Whitten, Director, CEIM

PM - Mr.. Douglas Lehmann, CERM

BRIEFING OUTLINE

- INTRODUCTION
 - Definition
 - Team 4
- SUCCESS STORIES
- WRAP-UP
 - Barriers
 - Benefits
 - Trends

VIRTUAL WHAT?



POWER SHIFT

• EMPLOYER

- Flat
- Little Paperwork
- Shared Values
- Core Vision

EMPLOYEE

- Empowered
- Trusted
- Expertise
- Core Competency

GLOSSARY

TEAMS

- BoundarylessOrganization
- Extended Enterprises
- Nonterritorial Workplace
- Remote Work
- Split based engineering
- Telecommunity
- Tele-engineering
- Teleworking
- Virtual Office
- Virtual Workplace

• TERMS

- Computels
- Cyber Work
- Digitized Design
- Distributed Work
- Groupware
- Paperless Office
- Telecentres
- Telecottages
- Telecommunications
- Telecommuting

Location:

http://www.usace.army.mil/inet/functions/im/ceimp/team4

[Return to Campaign Workshops]

[Updated 7 November 1997]

USACE Campaign Team #4

VIRTUAL TEAMS

A Globally Dispersed Organization

Moving Work to People

We Work in a Virtual Manner

THE ISSUES

RESOLVED

Team 4 Members

Problem

ONGOING

Case Studies

Success Stories

Identify Thoroughfares

-- Information Technology (IT)

-- Cultural Change

(Human Element &

Test Division Initiatives

new HR roles)

PENDING

Metrics & Survey(s)

Implementation

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SUCCESS STORIES

TEAM COMMUNICATIONS*

- E-mail (MIME attachments)
- MS Word 6.0 or WordPerfect 5.x
- MS PowerPoint 4.0
- MS Excel 5.0
- MS Project 4.0 (tentative)
- Group e-mail = ncrvnall@nosc.mil

^{*}National Capitol Regional Virtual Node, Naval Command Control and Ocean Surveillance Center, San Diego, CA 4 Mar 96

VERIFONE, INC.*

- No Secretaries
- No paper correspondence
- No corporate headquarters
- 33% of 2,500 people work 50% non-office
- All corporate info online to all
- 24-hour company with 8-hour people
- 5% technology & 95% psychology
- "We trust your." & "There are no rules."

^{*}At VeriFone it's a Dog's Life (And They Love It!), William C. Taylor, Fast Company, premiere issue

THOROUGHFARES*

- Top leaders use e-mail (part of the time)
- Top leaders visits remote sites frequently
- Separate room for home working space
- Meetings w/remote & central-office workers
- Compensate for loss of face-to-face contacts
- Keep remote works part of the team

^{*}Remote Control, William R. Pape, INC.,--The Magazine for Growing Companies, 17 Sept 96

American Express Travel Related Services (TRS)*

- Address Human Resource issues
- Top management must "buy in"
- Do it, don't try it
- Design an "off-the-shelf" tech package
- Don't provide too much (15% or reps stopped using District Offices -- today this would point to eliminating the Districts)

^{*}American Express Takes Long, Slow, and Successful Road to the Virtual Office, Telecommuting Review, October 1994

DFAS DESIGN VT*

- Volunteers and scheduled face-to-face meetings
- Application software**
 - Lowest Common denominator
 - Standardized techniques
- CEFMS transferred funds
- Internet virtual file drawers
 - New (updated nightly)
 - Working

^{*} Virtual Team = Tulsa [lead], Ft Worth, Louisville, and Little Rock Districts

^{**} Intergraph Microstation CADD Software

WORKING*

- Work at Work
- Work at Home
- Work at Centres**
 - World Wide Business Centres (www.wwbcn.com) [100]
 - HQ Business Centers (www.hq.com) [150]
 - Kinko's (www.kinko.com)[850]







^{*}The Way We Will Work, Krzysztop Urbanski, Winner of 26th Essay Competition by McKinsey & Company, Inc.

^{**} Satellite Office, Telecommuting Center, Telecentres, Computels, Telecottages

WRAP-UP

BARRIERS*

- Vertical
- Horizontal
- External
- Geographic

^{*}The Boundaryless Organization, R. Ashkenas, D. Ulrich, T. Jick, and S. Kerr, San Francisco: Jossey-Bass, 1995.

FACTS

- 24-hour work using worldwide offices
- Managing people off-site should be no different from managing people on-site
- Industry practice ahead of academic theory
- Cost to telecommute recovered 6-12 months
- Save \$12,000 per worker year (\$6,000 cost)
- Individuals "hate-it" then "love-it"

TRENDS

- 25% work remotely (July 97, IT Mgt)
- "Do it" don't "Test It"
- Getting the knowledge of the experts
- Diminishing number of middle management layers
- Development of a culture and shared values
- Not for everybody

BENEFITS

- Large recruiting area
- Employee retention
- Reduced office costs
- Increased productivity
- Reduced absenteeism
- Reduces air pollution
- Less stress
- Disaster recovery

- Employee motivation
- Self-styled breaks
- Flexible work hours
- 5 dress-down Fridays
- Saves commuting time
- No "snow days"
- Happy employees
- More family time

VT EXPERIENCE*

- 1 U.S. INDUSTRY
-
- 2 EUROPE INDUSTRY
- **3 GOVERNMENTS**
- 4 ACADEMIA



VIRTUAL TEAMERS

"A New Breed of Humans"